

## Art Curriculum Overview

The policy is written with consideration to our school commitment to the Rights of the Child and our achievement of becoming a Rights Respecting School and it complies with Article 28 of the UNCRC 'Every child has the right to an education' as well as Article 29 'Education must develop every child's personality, talents and abilities to the full'. Although direct reference to this is not continuously made, the policy has been written with full awareness of our responsibility and commitment to children's Rights.

At Wingate Primary School, we value Art and Design as an important part of the children's entitlement to a broad and balanced curriculum. Art and Design provides the children with the opportunities to develop and extend skills and an opportunity to express their individual interests, thoughts and ideas. Art, craft and design embody some of the highest forms of human creativity. A high- quality art and design education should engage, inspire and challenge pupils, equipping them with the knowledge and skills to experiment, invent and create their own works of art, craft and design. As pupils progress, they should be able to think critically and develop a more rigorous understanding of art and design. They should also know how art and design both reflect and shape our history, and contribute to the culture, creativity and wealth of our nation.

	Autumn Half Term	Spring Half Term	Summer Half Term
RRS	<p><b>Article 29:</b> Education must develop every child's personality, talents and abilities to the full.</p> <p><b>Article 31:</b> Every child has the right to relax, play and take part in a wide range of cultural and artistic activities.</p>		
<b>Rec.</b> Areas of art are covered in the EYFS through PD- fine motor skills-and literacy/writing	Explore what happens when they mix colours To draw lines and circles using gross motor movements Begins to use one handed tools and equipment Give meaning to marks they make. Links to famous artists were applicable.	Construct with a purpose in mind Manipulate materials to achieve a planned effect Choose particular colours for a purpose Create simple representations of people and objects.  Use a range of small tools including paint brushes and scissors. Begin to use accuracy and care when drawing.	To safely use and explore a variety of materials, tools and techniques; experimenting with colour and texture. To share their creations and explain the process they have used. To make use of props and materials, when roleplaying characters in narratives and stories. Use a range of small tools including paint brushes and scissors. Begin to use accuracy and care when drawing.
Vocab	<b>colour</b> , colour names, paint, draw, picture, dark, light	<b>artist</b> , pattern, <b>line</b> , <b>shape</b> , <b>space</b> , different	<b>form</b> , <b>texture</b> , <b>value</b> , mix, design, plain, striped
Yr 1	<p><b>Drawing skills</b></p> <p>NC: To use drawing, painting and sculpture to develop and share their ideas, experiences and imagination  To develop a wide range of art and design techniques in using colour, patter, texture, line, shape and form  To know about a range of different artists and make links describing the differences and similarities between different practices and disciplines and making links to their own work.</p> <p><b>Artist:</b>  Leonardo Da Vinci</p> <p><b>Learning Objectives:</b>  <b>To use drawing to share their ideas, experiences and imagination</b>  <b>To use a range of art and design techniques in using colour, patter, texture, line, shape and form</b>  <b>To know about different artists and designers</b></p>	<p><b>Working with colour</b></p> <p>NC: To develop a wide range of art and design techniques in using colour, patter, texture, line, shape and form  To use drawing, painting and sculpture to develop and share their ideas, experiences and imagination.  To know about a range of different artists and make links describing the differences and similarities between different practices and disciplines and making links to their own work.</p> <p><b>Artists:</b>  Jackson Pollock, Shozo Shimamoto</p> <p><b>Learning Objectives:</b>  <b>To use a range of materials to make a product</b>  <b>To use painting and drawing to develop and share their ideas, experiences and imagination</b>  <b>To use a range of art and design techniques in using colour, patter, texture, line, shape and form</b></p>	<p><b>Printing</b></p> <p>NC: To use drawing, painting and sculpture to develop and share their ideas, experiences and imagination  To use a range of materials creatively to design and make products  To know about a range of different artists and make links describing the differences and similarities between different practices and disciplines and making links to their own work.</p> <p><b>Artists:</b>  Damien Hirst, Emily Kame Kngwarreye</p> <p><b>Learning Objectives:</b>  <b>To use drawing, sculpture and painting to represent ideas and imagination</b>  <b>To know about different artists/designers and compare to previous learned styles of art</b>  <b>To use a range of materials to begin to design and make a product</b></p>

Vocab	<b>line/linear</b> , observation, dark, light, pastels, charcoal, <b>colour</b> , <b>texture</b>	primary, secondary, warm colour, cold colour, emotions, splatter paint, <b>value</b>	printing, pressure, pattern, smudging, <b>shape</b> , position, <b>form</b> , <b>space</b>
Skills	<b>Drawing Skills</b> Use a range of materials creatively to design and make products Use drawing to share ideas, experiences, and imagination. Develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space. Work from observation and known objects. Work with different materials. Begin to think what materials best suit the task. Begin to control lines to create simple drawings from observation. Use thick felt tip/ chalks/ wax crayon/ pastel/ charcoal. Draw on smaller and larger scales. Begin to add detail to line drawing. Work from observation and known objects.	<b>Working with Colour</b> Use a range of materials creatively to design and make products Develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space. Recognise and name primary and secondary colours. Mix primary colours to make secondary colours; Share colour charts to compare variations of the same colour. Recognise warm and cold colours. Create washes to form backgrounds. Explore the relationship between mood and colour.	<b>Printing</b> Use a range of materials creatively to design and make products Use painting to share ideas, experiences, and imagination. Develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space. Use imagination to form simple images from given starting points or a description. Begin to think what materials best suit the task. Finger print, sponge print, block print to form patterns, experiment with amounts of paint applied and develop control. Develop controlled printing against outline/ within cut out shapes.
Yr 2	<b>Portraits</b> NC: To know about a range of different artists and make links describing the differences and similarities between different practices and disciplines and making links to their own work. To use drawing, painting and sculpture to develop and share their ideas, experiences and imagination To develop a wide range of art and design techniques in using colour, patter, texture, line, shape and form  <b>Artist:</b> Paul Klee  <b>Learning Objectives:</b> To know about a range of artists and make links describing the differences and similarities To use a range of materials to design/ make a product To use drawing to develop and share ideas, experiences and imagination	<b>Collage</b> NC: To use a range of materials to design/make a product. To develop a wide range of art and design techniques in using colour, patter, texture, line, shape and form To know about a range of different artists and make links describing the differences and similarities between different practices and disciplines and making links to their own work.  <b>Artist:</b> Andy Goldsworthy  <b>Learning Objectives:</b> To use a range of materials creatively to design/make a product To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space To know about the work of a range of artists, craft makers and designers, describing the difference and similarities between different practices and disciplines, and making links to their own work	<b>Sculpture</b> NC: To know about different designers and make links describing the differences and similarities between different practices and disciplines and making links to their own work. To use drawing, painting and sculpture to develop and share ideas, experiences and imagination. To develop a wide range of art and design techniques in using colour, patter, texture, line, shape and form  <b>Artists:</b> Andy Goldsworthy, Emma Majury  <b>Learning Objectives:</b> To learn about different designers and make links describing the differences and similarities between different practices and disciplines and making links to their own work To use drawing, painting and sculpture to develop and share ideas, experiences and imagination To use a range of materials creatively to design and make products
Vocab	portraits, <b>colours</b> , techniques, <b>space</b> , pastels, colour blocks, <b>value</b>	collage, abstract, <b>texture</b> , detail, objects, <b>line</b> , pattern, <b>shape</b> , <b>space</b>	sculpture, <b>shape</b> , <b>form</b> , <b>texture</b> , size, clay, model
Skills	<b>Portraits</b> Use a range of materials creatively to design and make products Use drawing to share ideas, experiences, and imagination. Develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space.	<b>Collage</b> Use a range of materials creatively to design and make products Use drawing to share ideas, experiences, and imagination. Develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space. Work from observations and known objects, Work with different materials.	<b>Sculpture</b> Use a range of materials creatively to design and make products Use drawing, painting and sculpture to share ideas, experiences, and imagination. Develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space. Work from observation and known objects, Work with different materials.

	<p>Work from observations and known objects, Work with different materials. Begin to think what materials best suit the task. Begin to add detail to line drawing. Colour within the lines. Work from observation and known objects. Use thick felt tip/ chalks/ wax crayon/ pastel/ charcoal.</p>	<p>Use imagination to form simple images from given starting points or a description. Develop collages, based on a simple drawing using papers and materials. Collect natural materials to create a temporary collage. Develop tearing, cutting and layering paper to create different effects.</p>	<p>Develop understanding of 2D and 3D in terms of artwork- painting/ sculpture. Begin to form own 3D pieces. Investigate a range of different materials and experiment with how they can be connected to form simple sculptures. Investigating clay- pinching, rolling, twisting, scratching and coiling and add details and textures using tools. Look at sculptures by known artists and natural objects as starting points for own work.</p>
Yr 3	<p><b>Italian Renaissance Sketching</b> NC: To improve their mastery of art and design techniques including drawing, painting and sculpture with a range of materials. To learn about great artists, architects and designers in history To create sketch books to record their observations and use them to review and revisit ideas.</p> <p><b>Artists:</b> Da Vinci, Michelangelo, Raphael, Botticelli, Sofonisba, Anguissola</p> <p><b>Learning Objectives:</b> <b>To improve their mastery of art and design techniques including drawing, painting and sculpture</b> <b>To learn about great artists in history</b></p>	<p><b>Painting and Using Colour</b> NC: To improve their mastery of art and design techniques including drawing, painting and sculpture with a range of materials. To learn about great artists, architects and designers in history To create sketch books to record their observations and use them to review and revisit ideas.</p> <p><b>Artists:</b> Howard Hodgkin, David Hockney</p> <p><b>Learning Objectives:</b> <b>To improve their mastery of art and design techniques including painting, drawing and sculpture</b> <b>To know about great artists, architects and designers in history</b></p>	<p><b>Collage</b> NC: To improve their mastery of art and design techniques including drawing, painting and sculpture with a range of materials. To learn about great artists, architects and designers in history To create sketch books to record their observations and use them to review and revisit ideas.</p> <p><b>Artists:</b> Henri Matisse</p> <p><b>Learning Objectives:</b> <b>To improve their mastery of art and design techniques including painting, drawing and sculpture</b> <b>To know about great artists, architects and designers in history</b></p>
Vocab	<p>Italian renaissance sketching, pressure points, shadow/shading, 3D effect, charcoal, light source, <b>line, form</b></p>	<p>tertiary, water colour, landscape, acrylic, evaluate, medium, <b>shape, colour, value</b></p>	<p>theme, arrangement, <b>shape</b>, properties, recurring pattern, <b>texture</b>, size, abstract, adapt, position, pattern, <b>space</b></p>
Skills	<p><b>Italian Renaissance Sketching</b> Use sketchbooks to record drawings from observations and use them to review and revisit ideas. Develop artistic/visual vocabulary to discuss work. Begin to suggest improvements to own work. Experiment with a wider range of materials. Present work in a variety of ways. Improve their mastery of art and design techniques including drawing, painting and sculpture with a range of materials. Include increased detail within work. Draw on a range of scales. Develop shadows.</p>	<p><b>Painting and Using Colour</b> Use sketchbooks to record drawings from observations and use them to review and revisit ideas. Develop artistic/visual vocabulary to discuss work. Begin to suggest improvements to own work. Experiment with a wider range of materials. Present work in a variety of ways. Improve their mastery of art and design techniques including drawing, painting and sculpture with a range of materials. Mix and match colours (create palettes to match images) Lighten and darken tones using water (paint). Experiment with watercolour, exploring intensity of colour to develop shades. Draw using a variety of tools and surfaces (paint, chalk, pastel, pen and ink)</p>	<p><b>Collage</b> Use sketchbooks to record drawings from observations and use them to review and revisit ideas. Improve their mastery of art and design techniques including drawing, painting and sculpture with a range of materials. Develop artistic/visual vocabulary to discuss work. Begin to suggest improvements to own work. Experiment with a wider range of materials. Present work in a variety of ways. Develop individual and group collages, working on a range of scales. Use a range of stimulus for collage work, trying to think of more abstract ways of showing views. <i>Develop cutting and folding/ twisting/ curling paper.</i></p>
Yr 4	<p><b>Sketching</b> NC: To improve their mastery of art and design techniques including drawing, painting and sculpture with a range of materials. To learn about great artists, architects and designers in history</p>	<p><b>Printing</b> NC: To improve their mastery of art and design techniques including drawing, painting and sculpture with a range of materials. To learn about great artists, architects and designers in history To create sketch books to record their observations and use them to review and revisit ideas.</p>	<p><b>Sculpture</b> NC: To improve their mastery of art and design techniques including drawing, painting and sculpture with a range of materials. To learn about great artists, architects and designers in history To create sketch books to record their observations and use them to review and revisit ideas.</p>

	<p>To create sketch books to record their observations and use them to review and revisit ideas.</p> <p><b>Artists:</b> Quentin Blake, Nick Sharatt</p> <p><b>Learning Objectives:</b> To create sketchbooks to record their observations and use them to review and revisit ideas To improve their mastery of art and design techniques including drawing To know about great artists, architects and designers in history</p>	<p>history</p> <p><b>Artists:</b> Any Warhol, William Morris</p> <p><b>Learning Objectives:</b> To create sketchbooks to record their observations and use them to review and revisit ideas To improve their mastery of art and design techniques including painting To know about great artists, architects and designers in history</p>	<p><b>Artists:</b> Anthony Gormley</p> <p><b>Learning Objectives</b> To create sketchbooks to record their observations and use them to review and revisit ideas To improve their mastery of art and design techniques including sculpture To know about great artists, architects and designers in history</p>
Vocab	sketching, pressure, illustration, generate, bold, bright, <b>space, line</b>	design, print, tessellation, overlay, experimentation, repeated pattern, <b>value</b>	sculpture, modelling, mould, clay, carve, <b>colour, texture, form, shape</b>
Skills	<p><b>Sketching</b> Use sketchbooks to record drawings from observations and use them to review and revisit ideas. Improve their mastery of art and design techniques including drawing, painting and sculpture with a range of materials. Develop artistic/visual vocabulary to discuss work. Begin to suggest improvements to own work. Experiment with a wider range of materials. Present work in a variety of ways. Experiment with different tones using graded pencils. Include increased detail within work. Draw using a variety of tools and surfaces (paint, chalk, pastel, pen and ink)</p>	<p><b>Printing</b> Use sketchbooks to record drawings from observations and use them to review and revisit ideas. Improve their mastery of art and design techniques including drawing, painting and sculpture with a range of materials. Develop artistic/visual vocabulary to discuss work. Begin to suggest improvements to own work. Experiment with a wider range of materials. Present work in a variety of ways. Use roller and ink printing. Use simple block shapes formed by children. Blend two colours when printing. Take prints from other objects to show texture. Form repeated patterns, tessellations and overlays.</p>	<p><b>Sculpture</b> Use sketchbooks to record drawings from observations and use them to review and revisit ideas. Improve their mastery of art and design techniques including drawing, painting and sculpture with a range of materials. Develop artistic/visual vocabulary to discuss work. Begin to suggest improvements to own work. Experiment with a wider range of materials. Present work in a variety of ways. Develop confidence working with clay adding greater detail and texture. Add colour once clay is dried. Investigate ways of joining clay.</p>
Yr 5	<p><b>Painting and drawing.</b> NC: To improve their mastery of art and design techniques including drawing, painting and sculpture with a range of materials. To learn about great artists, architects and designers in history To create sketch books to record their observations and use them to review and revisit ideas.</p> <p><b>Artists:</b> Van Goug</p> <p><b>Learning Objectives:</b> To know about great artists, architects and designers in history To create sketch books to record observations and use them to review and revisit ideas</p>	<p><b>Printing</b> NC: To improve their mastery of art and design techniques including drawing, painting and sculpture with a range of materials. To learn about great artists, architects and designers in history To create sketch books to record their observations and use them to review and revisit ideas.</p> <p><b>Artists:</b> David Hockney, Tracey Emin</p> <p><b>Learning Objectives:</b> To create sketch books to record observations and use them to review and revisit ideas</p>	<p><b>Sculpture .</b> NC: To improve their mastery of art and design techniques including drawing, painting and sculpture with a range of materials. To learn about great artists, architects and designers in history To create sketch books to record their observations and use them to review and revisit ideas.</p> <p><b>Artists:</b> Ray Lonsdale</p> <p><b>Learning Objectives:</b> To improve the mastery of art and design techniques including drawing, painting and sculpture with a range of materials.</p>
Vocab	Post impressionism, technique, vivid, distinctive brush strokes, expression, replicate, <b>value</b>	monoprinting, layered lines, evaluation, pattern, <b>colour, plexi frame/ baking dish, line, space</b>	sculpture, Modroc, annotate, evaluate, wire, inspiration, <b>shape, form, texture</b>

Skills	<b>Painting and Drawing</b> Use sketchbooks to record drawings from observations and use them to review and revisit ideas. Improve their mastery of art and design techniques including drawing, painting and sculpture with a range of materials. Select and develop ideas confidently, using suitable materials confidently. Improve quality of sketchbook with mixed media work and annotations. Develop artistic/visual vocabulary when talking about own work and that of others. Begin to explore possibilities, using and combining different styles and techniques. Build on previous work with colour by exploring intensity. Explore using limited colour palettes. Mark make with paint (dashes, blocks of colour, strokes, points) Develop fine brush strokes.	<b>Printing</b> Use sketchbooks to record drawings from observations and use them to review and revisit ideas. Improve their mastery of art and design techniques including drawing, painting and sculpture with a range of materials. E Select and develop ideas confidently, using suitable materials confidently. Improve quality of sketchbook with mixed media work and annotations. Develop artistic/visual vocabulary when talking about own work and that of others. Begin to explore possibilities, using and combining different styles and techniques. Build on previous work with colour by exploring intensity. Explore monoprinting. Investigate techniques from paper printing to work on fabrics.	<b>Sculpture</b> Use sketchbooks to record drawings from observations and use them to review and revisit ideas. Improve their mastery of art and design techniques including drawing, painting and sculpture with a range of materials. Select and develop ideas confidently, using suitable materials confidently. Improve quality of sketchbook with mixed media work and annotations. Develop artistic/visual vocabulary when talking about own work and that of others. Begin to explore possibilities, using and combining different styles and techniques. Build on previous work with colour by exploring intensity Design and create sculpture, both small and large scale. Use objects around us to form sculptures. Use wires to create malleable forms. Build upon wire to create forms which can then be padded out (e.g. with newspaper) and covered (e.g. with Modroc)
Yr 6	<b>Architectural Drawing</b> NC: To improve their mastery of art and design techniques including drawing, painting and sculpture with a range of materials. To learn about great artists, architects and designers in history To create sketch books to record their observations and use them to review and revisit ideas.  <b>Artist:</b> Edwin Lutyens  <b>Learning Objectives:</b> <b>To record observations and review/ revisit them</b> <b>To master art and design techniques with a variety of materials</b> <b>To develop sketchbooks as a means of informal recording</b> <b>To know about great architects in history</b>	<b>Colour</b> NC: To improve their mastery of art and design techniques including drawing, painting and sculpture with a range of materials. To learn about great artists, architects and designers in history To create sketch books to record their observations and use them to review and revisit ideas.  <b>Artist:</b> Henri Rousseau  <b>Learning Objectives:</b> <b>To record observations and review/ revisit them</b> <b>To master art and design techniques with a variety of materials (for example, pencil, charcoal, paint)</b> <b>To know about great artists in history</b>	<b>Collage</b> NC: To improve their mastery of art and design techniques including drawing, painting and sculpture with a range of materials. To learn about great artists, architects and designers in history To create sketch books to record their observations and use them to review and revisit ideas.  <b>Artist:</b> Patricia Fabricant  <b>Learning Objectives:</b> <b>To create sketch books to record observations and use them to review and revisit ideas</b> <b>To improve their mastery of art and design techniques</b>
Vocab	Architectural, crosshatching, stippling, random hatching, ink wash, shading, evaluation, <b>line, shape</b>	colour combination, depth, shade, monochromatic, analogous, complementary, <b>colour, form</b>	collage, realistic, abstract, stimuli, composition, <b>texture</b> , depth, shade, <b>value, space</b> , weave, similarity, contrast
Skills	<b>Architectural Drawing</b> Use sketchbooks to record drawings from observations and use them to review and revisit ideas. Improve their mastery of art and design techniques including drawing, painting and sculpture with a range of materials. Select and develop ideas confidently, using suitable materials confidently. Improve quality of sketchbook with mixed media work and annotations. Develop artistic/visual vocabulary when talking about own work and that of others.	<b>Colour</b> Use sketchbooks to record drawings from observations and use them to review and revisit ideas. Improve their mastery of art and design techniques including drawing, painting and sculpture with a range of materials. Select and develop ideas confidently, using suitable materials confidently. Improve quality of sketchbook with mixed media work and annotations. Develop artistic/visual vocabulary when talking about own work and that of others.	<b>Collage</b> Use sketchbooks to record drawings from observations and use them to review and revisit ideas. Improve their mastery of art and design techniques including drawing, painting and sculpture with a range of materials. Select own images and starting points for work. Select and develop ideas confidently, using suitable materials confidently. Improve quality of sketchbook with mixed media work and annotations. Develop artistic/visual vocabulary when talking about own work and that of others. Begin to explore possibilities, using and combining different styles and techniques.

	<p>Begin to explore possibilities, using and combining different styles and techniques.</p> <p>Build on previous work with colour by exploring intensity</p> <p>Use first hand observations using different viewpoints, developing more abstract representations.</p> <p>Introduce perspective, fore/back and middle ground.</p> <p>Investigate proportions.</p> <p>Use a range of mediums on a range of backgrounds.</p> <p>Show tonal qualities using cross hatching, pointillism, sidestrokes, use of rubber to draw/highlight.</p>	<p>Begin to explore possibilities, using and combining different styles and techniques.</p> <p>Build on previous work with colour by exploring intensity.</p> <p>Develop watercolour techniques.</p> <p>Explore using limited colour palettes.</p> <p><i>Using ICT as a design technique.</i></p> <p>Develop fine brush strokes.</p>	<p>Build on previous work with colour by exploring intensity.</p> <p>Weave using painting as a stimulus</p>
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